## LIGHT SKY ${ }^{\circ}$

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F400LL
USER MANUAL
Please read these user manual carefully before use

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Congratulations on choosing our company product! We thank you for your custom.
-Please note that this product, as all the others in the rich my company range, has been designed and made with total quality to ensure excellent performance and best meet your expectations and requirements.
-Carefully read this user manual in its entirety and keep it safe for future reference. It is essential to know the information and comply with the instructions given in this manual to ensure the fitting is installed, used and serviced correctly and safely.

- My company disclaims all liability for damage to the fitting or to other property or persons deriving from installation, use and maintenance that have not been carried out in conformity with this user manual, which must always accompany the fitting.
- My company reserves the right to modify the characteristics stated in this user manual at any time and without prior notice.


## SAFETY INFORMATION

## - Installation

Make sure all parts for fixing the projector are in a good state of repair. Make sure the point of anchorage is stable before positioning the projector. The safety chain must be properly hooked onto the fitting and secured to the framework, so that, if the primary support system fails,the fitting falls as little as possible.
If the safety chain gets used, it needs to be replaced with a genuine spare.

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- MINIMUM DISTANCE OF ILLUM INATED OBJECTS

The projector needs to be positioned so that the objects hit by the beam of light are at least 12 metres from the lens of the projector.

## - Minimum distance from flammable materials

The projector must be positloned so that any flammable materials are at least 0.2 metres from every point on the surface of the fitting.

## - Mounting surfaces

It is permissible to mount the fitting on normally flammable surfaces.

## - Maximum ambient temperature

Do not operate the fixture if the ambient temperature (Ta) exceeds 38 y̆.
-Protection against electrical shock
Connection must be made to a power supply system fitted with efficient earthing (Class I appliance according to standard EN 60598-1).
It is, moreover, recommended to protect the supply lines of the projectors from indirect contact and/or shorting to earth by using appropriately sized residual current devices.

## - Connection to mains supply

Connection to the electricity mains must be carried out by a qualified electrical installer.
Check that the mains frequency and voltage correspond to those for which the projector is designed as given on the electrical data label.
This label also gives the input power to which you need to refer to evaluate the maximum number of fittings to connect to the electricity line, in order to avoid overloading.
Don't use the power cable when the insulation is damaged.
It must be the manufacturer or distributor or the professional person to change the damaged power cable in order to avoid any dangerous.

## - Temperature of the external surface

The maximum temperature that can be reached on the external surface of the fitting, in a thermally steady state, is $100 \breve{y}$.

## - Maintenance

Before starting any maintenance work or cleaning the projector, cut off power from the mains supply. After switching off, do not remove any parts of the fitting, to avoid getting burnt for at least 30 minutes. After this time the likelihood of the lamp exploding is virtually nill.
The fitting is designed to hold in any splinters produced by a lamp exploding. The lenses must be mounted and, if visibly Damaged, they have to be replaced with genuine spares.

- Lamp

The fitting mounts a high-pressure lamp that needs an external igniter. This igniter is fitted onto the apparatus.
-Carefully read the "operating instructions" provided by the lamp manufacturer. -Immediately replace the lamp if damaged or deformed by heat.

- Battery

This product contains a rechargeable lead-acid battery. To preserve the environment, please dispose the battery at the end of its life according to the regulation in force.

The products referred to in this manual conform to the European Community Directives to which they are subject:
-Low Voltage 2014/35/EU
-Electromagnetic Compatibility 2014/30/EU

## TECHNICAL INFORMATION

## Lamp:

Brand:NSL400L USHIO

- Lamp power:400W
- Colour temperature 7300K
- Average life 1200h


## - Motors:

-12 Ultra-quiet motor

## - Inputs:

-DMX 512

- Color
-14 colors+white
- Gobo
-white+11Gobo+3 animation range


## - Strobe

-Double lens strobe(0.5-12 times/second)

## - Dimmer

-0-100\% linear adjustment

## - Prism

-8 prism+16 doubie Prism + multi combination

## - Focus and Lens

-High precision optical lens

## - Wash effect

-Adjustable wash effects angle

## - IP set

-Automatic charge battery,IP could be set without electricity.

## Software upgrade

-Insert USB upgrade software.

## - Wash effect

-Adjustable wash effects angle

- IP set
-Automatic charging battery,IP could be set without electricity.


## - Features

-Remote control lamp's switch function, display light and lamp's using time,automaticallay adjust cooling-fan's speed,Drop power when strobe lens.

- IP20 protection rating
- Protected against the entry of solid bodies larger than 12 mm .
- No protection against the entry of liquids.
- Safety Devices
- Bipolar circuit breaker with thermal protection.
- Automatic break in power supply in case of overheating or failed operation of cooling system.
- Cooling

Forced ventilation with axial fans.

- Structure

Heat-proof plastic+module pressing alloy materials.

- CE Marking
- In conformity with the European Union Low Voltage.
- Directive 2014/35/EU and Electromagnetic compatibility Directive 2014/30/EU.
- Two side handles for transportation.
- Device locking PAN and TILT mechanisms for transportation and maintenance.

distance, spot diameter and illumination diagram

- Standard

| Model |  |
| :---: | :---: |
| Lamp power | 400W |
| Light power | 590W |
| Voltage/Frequency | AC100V~240V $50 / 60 \mathrm{~Hz}$ |
| N.W. | 20.8 kg |
| Size | $380 \mathrm{~m} \times 300 \mathrm{~mm} \times 591 \mathrm{~mm}$ |
| Box size | $445 \mathrm{~m} \times 365 \mathrm{~mm} \times 670 \mathrm{~mm}$ |
| G.W. | 24.2 kg |
| Flycase Size(2PCS) | $820 \mathrm{~mm} \times 535 \mathrm{~mm} \times 800 \mathrm{~mm}$ |
| G.W. | 77.8 kg |
| Channel | $14 \mathrm{CH} / 16 \mathrm{CH} / 16 \mathrm{CH}$ PLUS |
| Led display | - |
| Built-in battery | - |
| X/Y Travel | $540^{\circ} / 250^{\circ}$ |
| X/Y Resolution | $2.11^{\circ} / 0.98^{\circ}$ |
| X/Y speed | 2.7S/1.6S |
| Motor | 12 |
| Beam angle | $2^{\circ}$ |
| Color | 14 color+1white |
| Strobe | - |
| Dimmer | - |
| Gobo | 11 Gobo + 1 white + 3 animation range |
| Prism | 8 Prism+16 double Prism+Prism combination |
| Prism rotation | - |
| Prism macro | - |
| Frost | - |
| Focus | - |
| Pan | - |
| Pan fine | - |
| Tilt | - |
| Tilt fine | - |
| Function | - |
| Reset | - |
| Lamp | - |
|  |  |

## ATTACHMENT AND BODY SIZE

| 1 |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | dmx CAble $\curvearrowright$ | power cord | SAFETY CORD |

Attachment contents- Fig. 1


Body Size---Fig 2

## INSTALLATION AND CONNECTING



Installing the projector- Fig. 3
The projector can be installed on the floor resting on special rubber feet, on a truss or on the ceiling or wall. WARNING: with the exception of when the projector is positioned on the floor, the safety rope must be fitted. This must be securely fixed to the support structure of the projector and then connected to the fixing point at the centre of the base.


The N terminal is connected with the blue line.


The $L$ terminal is connected with the brown line.

Connecting to the mains suppply ---Fig 4

- The items can't be more than 2 pcs under series.
- connection to the eiectricty mains must be carried out by a qualified electrical installer.
- After doing the above operation and making sure all the devices had been installed with natural operate, press the power switch to check whether every -thing is working normally.


## 5



## Connecting to the control signal line (DMX) - Fig. 5

© Please use the round 3 or 5 -pin XLR plugs \&sockets offered by menu facture to connect the first projector's output to the second projector' input and connect the second projector's output to the third projector's input. And in the same way for the rest, eventually connect the last projector's output, all the projectors are together.
OThe projectors's control signal output or input by using the 3 or 5 -pin XLR pug and socket. If need to lengthen the communication cable, please make sure the both side of 3 or 5 -pin plug is one to one. (one to one, two to two, three to three). Otherwise, the communication cable will be interrupted. The communicate cable is 2 -cord screened cable 75 ; resistance with each core is at least a 0.5 mm diameter.(Caution:All the inside leading wire of 3 or 5 -pin XLR plug couldn't touch each other or plinth).
ORecommend to use the DMX signal terminator for the installation to avoid the electronic noise dama -ge the digital control signal. Simply speaking, DMX terminator is an XLR connector with a 120; 1/2W resistor connected across pin 2 and 3 . Which is then plugged into the output socket on the last projec -tor in the chain. Refer to the connection.

## CONTROL PANEL



## Up arrowhead:page up

 Down arrowhead:page down Left arrowhead:reduce Right arrowhead:increase Enter:OK function Exit:in the choice screenPress the switch. The projector starts resetting the effects. At the same time, the following information scrolls on the display(please refer to the actual material):


## MENU SETTING(V1.0)



| Main menu |  | \｜menu |  | II menu |  | III menu |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Personal | $\rightarrow$ | P／T invert | $\rightarrow$ | Pan invert | $\rightarrow$ | OFF |
|  |  |  |  |  |  | ON |
|  |  |  |  | Tilt invert | $\rightarrow$ | OFF |
|  |  |  |  |  |  | ON |
|  |  | Display | $\rightarrow$ | Language | $\rightarrow$ | English（英文） |
|  |  |  |  |  |  | Chinese（中文） |
|  |  |  |  | Back Light | $\rightarrow$ | Open |
|  |  |  |  |  |  | Auto close（15s） |
|  |  |  |  | Reversal | $\rightarrow$ | Normal |
|  |  |  |  |  |  | Rota． 180 |
|  |  |  |  | Backlight blink | $\rightarrow$ | ON |
|  |  |  |  |  |  | OFF |
|  |  |  |  | Return（ESC） |  |  |
|  |  | Return（ESC） |  |  |  |  |
| Manual control | $\rightarrow$ | Channel control | $\rightarrow$ | 1．Colour（＊＊＊） |  |  |
|  |  |  |  | 2．Shutter（＊＊＊） |  |  |
|  |  |  |  | 3．Dimmer（＊＊＊） |  |  |
|  |  |  |  | 4．Gobo（＊＊＊） |  |  |
|  |  |  |  | 5．Prism（＊＊＊） |  |  |
|  |  |  |  | 6．PrismRota．（＊＊＊） |  |  |
|  |  |  |  | 7．PrismMacro（＊＊＊） |  |  |
|  |  |  |  | 8．Frost（＊＊＊） |  |  |
|  |  |  |  | 9．Focus（＊＊＊） |  |  |
|  |  |  |  | 10．Pan（＊＊＊） |  |  |
|  |  |  |  | 11．Pan Fine（ $* * *$ ） |  |  |
|  |  |  |  | 12．Tilt（＊＊＊） |  |  |
|  |  |  |  | 13．Tilt Fine（ $* * *$ ） |  |  |
|  |  |  |  | 14．Function（＊＊＊） |  |  |
|  |  |  |  | 15．Reset（＊＊＊） |  |  |
|  |  |  |  | 16．LampControl（＊＊＊） |  |  |
|  |  |  |  | Return（ESC） |  |  |
|  |  | Reset | $\rightarrow$ | System reset |  |  |
|  |  |  |  | Pan／Tilt reset |  |  |
|  |  |  |  | Head motor reset |  |  |
|  |  |  |  | Test P／T |  | STEP＊＊＊ |



CHANNEL FUNCTION(V1.0)
CHANNEL table (standard 16CH)

| Channe | DMX | Percentage | Function |
| :---: | :---: | :---: | :---: |
| 1 | Colour |  |  |
|  | 0-4 | 0-1.56 | White |
|  | 5-8 | 1.96-3.14 | White+Red |
|  | 9-12 | 3.53-4.71 | Red |
|  | 13-17 | 5.10-6.67 | Red+0range |
|  | 18-21 | 7.06-8.24 | Orange |
|  | 22-25 | 8.63-9.80 | Orange+Aquamarine |
|  | 26-29 | 10.2-11.4 | Aquamarine |
|  | 30-34 | 11.8-13.3 | Aquamarine+Green |
|  | 35-38 | 13.7-14.9 | Green |
|  | 39-42 | 15.3-16.5 | Green+Light Green |
|  | 43-46 | 16.9-18.0 | Light Green |
|  | 47-51 | 18.4-20.0 | Light Green+Lavender |
|  | 52-55 | 20.4-21.6 | Lavender |
|  | 56-59 | 22.0-23.1 | Lavender+Pink |
|  | 60-63 | 23.5-24.7 | Pink |
|  | 64-68 | 25.1-26.7 | Pink+Yellow |
|  | 69-72 | 27.0-28.2 | Yellow |
|  | 73-76 | 28.6-29.8 | Yellow+Magenta |
|  | 77-81 | 30.2-31.8 | Magenta |
|  | 82-85 | 32.2-33.3 | Magenta+Cyan |
|  | 86-89 | 33.7-34.9 | Cyan |
|  | 90-93 | 35.3-36.5 | Cyan+CT02 |
|  | 94-98 | 36.9-38.4 | CT02 |
|  | 99-102 | 38.8-40.0 | CT02+CT01 |
|  | 103-106 | 40.4-41.6 | CT01 |
|  | 107-110 | 42.0-43.1 | CT01+CTB |
|  | 111-115 | 43.5-45.1 | CTB |
|  | 116-119 | 45.5-46.7 | CTB+Dark Blue |
|  | 120-123 | 47.1-48.2 | Dark Blue |
|  | 124-127 | 48.6-49.8 | Dark Blue+White |
|  | 128-191 | 50.2-74.9 | CCW, Fast $\rightarrow$ Slow Rotation |
|  | 192-255 | 75.3-100 | CW, Slow $\rightarrow$ Fast Rotation |
|  | Strob |  |  |
|  | 0-3 | 0-1.2 | Closed |
|  | 4-103 | 1.6-40.4 | Slow-Fast Strobe |
|  | 104-107 | 40. 8-42.0 | 0pen |
| 2 | 108-157 | 42.4-61.6 | Pulsation slow-fast, fast off, slow open |
|  | 158-207 | 62.0-81.2 | Pulsation slow-fast, fast open, slow off |
|  | 208-212 | 81.6-83.1 | Open |
|  | 213-251 | 83. 5-98.4 | Random Slow-Fast Strobe |
|  | 252-255 | 99.8-100 | Open |


| Channe | DMX | Percentage | Function |
| :---: | :---: | :---: | :---: |
| 3 | 0-255 | 0-100 | Dimmer |
| 4 | GOBO |  |  |
|  | 0-3 | 0-1.2 | White |
|  | 4-7 | 1.6-2.7 | Gobol |
|  | 8-11 | 3.1-4.3 | Gobo2 |
|  | 12-15 | 4.7-5.9 | Gobo3 |
|  | 16-19 | 6.3-7.5 | Gobo4 |
|  | 20-23 | 7. 8-9.0 | Gobo5 |
|  | 24-27 | 9.4-10.6 | Gobo6 |
|  | 28-31 | 11.0-12.2 | Gobo7 |
|  | 32-35 | 12.5-13.7 | Gobo8 |
|  | 36-39 | 14.1-15.3 | Gobo9 |
|  | 40-43 | 15.7-16.9 | Gobo10 |
|  | 44-47 | 17.3-18.4 | Gobol1 |
|  | 48-51 | 18.8-20.0 | Gobo12 |
|  | 52-55 | 20.4-21.6 | Gobo13 |
|  | 56-59 | 22.0-23.1 | Gobo14 |
|  | 60-73 | 23.5-28.6 | Gobol Shake Slow-Fast Speed |
|  | 74-87 | 29.0-34.1 | Gobo2 Shake Slow-Fast Speed |
|  | 88-101 | 34.4-39.6 | Gobo3 Shake Slow-Fast Speed |
|  | 102-115 | 40. 0-45.1 | Gobo4 Shake Slow-Fast Speed |
|  | 116-129 | 45. 5-50.6 | Gobo5 Shake Slow-Fast Speed |
|  | 130-143 | 51. 0-56.1 | Gobo6 Shake Slow-Fast Speed |
|  | 144-157 | 56. 5-61.6 | Gobo7 Shake Slow-Fast Speed |
|  | 158-171 | 62.0-67.1 | Gobo8 Shake Slow-Fast Speed |
|  | 172-185 | 67. 5-72.6 | Gobo9 Shake Slow-Fast Speed |
|  | 186-199 | 72. 9-78.0 | Gobol0 Shake Slow-Fast Speed |
|  | 200-213 | 78.4-83.5 | Gobol1 Shake Slow-Fast Speed |
|  | 214-227 | 83.9-89.0 | Gobo12 Shake Slow-Fast Speed |
|  | 228-241 | 89. 4-94.5 | Gobol3 Shake Slow-Fast Speed |
|  | 242-255 | 94. 9-100 | Gobo14 Shake Slow-Fast Speed |
|  | Prism |  |  |
|  | 0-63 | 0-24.7 | Unused Range |
| 5 | 64-127 | 25-49.8 | Prism1 |
|  | 128-191 | 50.2-74.9 | Prism2 |
|  | 192-255 | 75.3-100 | Prism1+Prism2 |
|  | Prism | Rotation |  |
| 6 | 0 | 0 | Unused Range |
|  | 1-63 | 0.4-24.7 | 0-180 ${ }^{\circ}$ rotation |
|  | 64-127 | 25.1-49.8 | CCW, Fast $\rightarrow$ Slow |
|  | 128-191 | 50.2-74.9 | CW, Slow $\rightarrow$ Fast |


| Channe | DMX | Percentage | Function |
| :---: | :---: | :---: | :---: |
| 6 | 192-207 | 75. 3-81. 2 | Slow $\rightarrow$ Fast Rotation, 90 degrees back and forth |
|  | 208-223 | 81.6-87. 5 | Slow $\rightarrow$ Fast Rotation, 180 degrees back and forth |
|  | 224-239 | 87. 8-93.7 | Slow $\rightarrow$ Fast Rotation, 270 degrees back and forth |
|  | 240-255 | 94. 1-100 | Slow $\rightarrow$ Fast Rotation, 360 degrees back and forth |
| 7 | Prism Macro |  |  |
|  | 0-15 | 0-5.9 | Unused Range |
|  | 16-55 | 6. 3-21.6 | From fast to slow, 8 prism free switch |
|  | 56-95 | 22.0-37.3 | From fast to slow, 16 prism free switch |
|  | 96-135 | 37.6-52.9 | From fast to slow, 8 prism+16 prism at the same time free switch |
|  | 136-175 | 53. 3-68.6 | 8 prism +16 prism to free switch from fast to slow |
|  | 176-215 | 69.0-84. 3 | 16 prism +8 prism to free switch from fast to slow |
|  | 216-255 | 84. 7-100 | From fast to slow, 8 prism and the 16 prism interlock switch |
| 8 | 0-255 | 0-100 | Frost |
| 9 | 0-255 | 0-100 | Focus |
| 10 | 0-255 | 0-100 | Pan |
| 11 | 0-255 | 0-100 | Pan Fine |
| 12 | 0-255 | 0-100 | TILT |
| 13 | 0-255 | 0-100 | TILT Fine |
| 14 | 0-255 | 0-100 | Unused Range |
| 15 | Reset |  |  |
|  | 0-25 | 0-9.8 | Unused Range |
|  | 26-76 | 10.2-29.8 | Effect Reset |
|  | 77-127 | 30.2-49.8 | PAN/TITL Reset |
|  | 128-255 | 50.2-100 | Complete Reset |
| 16 | Lamp control |  |  |
|  | 0-25 | 0-9.8 | Unused Range |
|  | 26-100 | 10. 2-39.2 | Lamp 0FF |
|  | 101-255 | 39.6-100 | Lamp 0N |

## CHANNEL table (steamline 14CH)

| Channe | DMX | Percentage | Function |
| :---: | :---: | :---: | :---: |
| 1 | Colour |  |  |
|  | 0-4 | 0-1.56 | White |
|  | 5-8 | 1.96-3.14 | White+Red |
|  | 9-12 | 3.53-4.71 | Red |
|  | 13-17 | 5.10-6.67 | Red+0range |
|  | 18-21 | 7.06-8.24 | Orange |
|  | 22-25 | 8.63-9.80 | Orange+Aquamarine |
|  | 26-29 | 10.2-11.4 | Aquamarine |
|  | 30-34 | 11.8-13.3 | Aquamarine+Green |
|  | 35-38 | 13.7-14.9 | Green |
|  | 39-42 | 15.3-16.5 | Green+Light Green |
|  | 43-46 | 16.9-18.0 | Light Green |
|  | 47-51 | 18.4-20.0 | Light Green+Lavender |
|  | 52-55 | 20.4-21.6 | Lavender |
|  | 56-59 | 22.0-23.1 | Lavender+Pink |
|  | 60-63 | 23.5-24.7 | Pink |
|  | 64-68 | 25.1-26.7 | Pink+Yellow |
|  | 69-72 | 27.0-28.2 | Yellow |
|  | 73-76 | 28.6-29.8 | Yellow+Magenta |
|  | 77-81 | 30.2-31.8 | Magenta |
|  | 82-85 | 32.2-33.3 | Magenta+Cyan |
|  | 86-89 | 33.7-34.9 | Cyan |
|  | 90-93 | 35.3-36.5 | Cyan+CT02 |
|  | 94-98 | 36.9-38.4 | CT02 |
|  | 99-102 | 38.8-40.0 | CT02+CT01 |
|  | 103-106 | 40.4-41.6 | CT01 |
|  | 107-110 | 42.0-43.1 | CT01+CTB |
|  | 111-115 | 43.5-45.1 | CTB |
|  | 116-119 | 45.5-46.7 | CTB+Dark Blue |
|  | 120-123 | 47.1-48.2 | Dark Blue |
|  | 124-127 | 48.6-49.8 | Dark Blue+White |
|  | 128-191 | 50.2-74.9 | CCW, Fast $\rightarrow$ Slow Rotation |
|  | 192-255 | 75.3-100 | CW, Slow $\rightarrow$ Fast Rotation |
|  | Strob |  |  |
|  | 0-3 | 0-1.2 | Closed |
|  | 4-103 | 1. 6-40.4 | Slow-Fast Strobe |
|  | 104-107 | 40.8-42.0 | Open |
| 2 | 108-157 | 42.4-61.6 | Pulsation slow-fast, fast off, slow open |
|  | 158-207 | 62. 0-81.2 | Pulsation slow-fast, fast open, slow off |
|  | 208-212 | 81.6-83.1 | Open |
|  | 213-251 | 83. 5-98.4 | Random Slow-Fast Strobe |
|  | 252-255 | 99.8-100 | Open |


| Channe | DMX | Percentage | Function |
| :---: | :---: | :---: | :---: |
| 3 | 0-255 | 0-100 | Dimmer |
| 4 | GOBO |  |  |
|  | 0-3 | 0-1.2 | White |
|  | 4-7 | 1.6-2.7 | Gobol |
|  | 8-11 | 3.1-4.3 | Gobo2 |
|  | 12-15 | 4.7-5.9 | Gobo3 |
|  | 16-19 | 6.3-7.5 | Gobo4 |
|  | 20-23 | 7. 8-9.0 | Gobo5 |
|  | 24-27 | 9.4-10.6 | Gobo6 |
|  | 28-31 | 11.0-12.2 | Gobo7 |
|  | 32-35 | 12.5-13.7 | Gobo8 |
|  | 36-39 | 14.1-15.3 | Gobo9 |
|  | 40-43 | 15.7-16.9 | Gobo10 |
|  | 44-47 | 17.3-18.4 | Gobol1 |
|  | 48-51 | 18.8-20.0 | Gobo12 |
|  | 52-55 | 20.4-21.6 | Gobo13 |
|  | 56-59 | 22.0-23.1 | Gobo14 |
|  | 60-73 | 23.5-28.6 | Gobol Shake Slow-Fast Speed |
|  | 74-87 | 29.0-34.1 | Gobo2 Shake Slow-Fast Speed |
|  | 88-101 | 34.4-39.6 | Gobo3 Shake Slow-Fast Speed |
|  | 102-115 | 40. 0-45.1 | Gobo4 Shake Slow-Fast Speed |
|  | 116-129 | 45. 5-50.6 | Gobo5 Shake Slow-Fast Speed |
|  | 130-143 | 51. 0-56.1 | Gobo6 Shake Slow-Fast Speed |
|  | 144-157 | 56. 5-61.6 | Gobo7 Shake Slow-Fast Speed |
|  | 158-171 | 62.0-67.1 | Gobo8 Shake Slow-Fast Speed |
|  | 172-185 | 67. 5-72.6 | Gobo9 Shake Slow-Fast Speed |
|  | 186-199 | 72. 9-78.0 | Gobol0 Shake Slow-Fast Speed |
|  | 200-213 | 78.4-83.5 | Gobol1 Shake Slow-Fast Speed |
|  | 214-227 | 83.9-89.0 | Gobo12 Shake Slow-Fast Speed |
|  | 228-241 | 89. 4-94.5 | Gobol3 Shake Slow-Fast Speed |
|  | 242-255 | 94. 9-100 | Gobo14 Shake Slow-Fast Speed |
|  | Prism |  |  |
|  | 0-63 | 0-24.7 | Unused Range |
| 5 | 64-127 | 25-49.8 | Prism1 |
|  | 128-191 | 50.2-74.9 | Prism2 |
|  | 192-255 | 75.3-100 | Prism1+Prism2 |
|  | Prism | Rotation |  |
| 6 | 0 | 0 | Unused Range |
|  | 1-63 | 0.4-24.7 | 0-180 ${ }^{\circ}$ rotation |
|  | 64-127 | 25.1-49.8 | CCW, Fast $\rightarrow$ Slow |
|  | 128-191 | 50.2-74.9 | CW, Slow $\rightarrow$ Fast |


| Channe | DMX | Percentage | Function |
| :---: | :---: | :---: | :---: |
| 6 | 192-207 | 75.3-81.2 | Slow $\rightarrow$ Fast Rotation, 90 degrees back and forth |
|  | 208-223 | 81. 6-87. 5 | Slow $\rightarrow$ Fast Rotation, 180 degrees back and forth |
|  | 224-239 | 87. 8-93.7 | Slow $\rightarrow$ Fast Rotation, 270 degrees back and forth |
|  | 240-255 | 94. 1-100 | Slow $\rightarrow$ Fast Rotation, 360 degrees back and forth |
| 7 | Prism Macro |  |  |
|  | 0-15 | 0-5.9 | Unused Range |
|  | 16-55 | 6. 3-21.6 | From fast to slow, 8 prism free switch |
|  | 56-95 | 22.0-37.3 | From fast to slow, 16 prism free switch |
|  | 96-135 | 37.6-52.9 | From fast to slow, 8 prism+16 prism at the same time free switch |
|  | 136-175 | 53. 3-68.6 | 8 prism +16 prism to free switch from fast to slow |
|  | 176-215 | 69.0-84.3 | 16 prism +8 prism to free switch from fast to slow |
|  | 216-255 | 84. 7-100 | From fast to slow, 8 prism and the 16 prism interlock switch |
| 8 | 0-255 | 0-100 | Frost |
| 9 | 0-255 | 0-100 | Focus |
| 10 | 0-255 | 0-100 | Pan |
| 11 | 0-255 | 0-100 | Pan Fine |
| 12 | 0-255 | 0-100 | TILT |
| 13 | 0-255 | 0-100 | TILT Fine |
| 14 | Function |  |  |
|  | 0-25 | 0-9.8 | Unused Range |
|  | 26-30 | 10.2-11.8 | Effect Reset |
|  | 31-35 | 12.2-13.7 | PAN/TITL Reset |
|  | 36-40 | 14. 1-15.7 | Complete Reset |
|  | 41-180 | 16.1-70.6 | Unused Range |
|  | 181-200 | 71. 0-78.4 | Lamp 0FF |
|  | 201-220 | 78. 8-86.3 | Unused Range |
|  | 221-255 | 86. 7-100 | Lamp 0N |

## Channel table (16CH PLUS)

| Channe | DMX | Percentage | Function |
| :---: | :---: | :---: | :---: |
| 1 | Colour |  |  |
|  | 0-4 | 0-1.56 | White |
|  | 5-8 | 1.96-3.14 | White+Red |
|  | 9-12 | 3.53-4.71 | Red |
|  | 13-17 | 5.10-6.67 | Red+0range |
|  | 18-21 | 7.06-8.24 | Orange |
|  | 22-25 | 8.63-9.80 | Orange+Aquamarine |
|  | 26-29 | 10.2-11.4 | Aquamarine |
|  | 30-34 | 11.8-13.3 | Aquamarine+Green |
|  | 35-38 | 13.7-14.9 | Green |
|  | 39-42 | 15.3-16.5 | Green+Light Green |
|  | 43-46 | 16.9-18.0 | Light Green |
|  | 47-51 | 18.4-20.0 | Light Green+Lavender |
|  | 52-55 | 20.4-21.6 | Lavender |
|  | 56-59 | 22.0-23.1 | Lavender+Pink |
|  | 60-63 | 23.5-24.7 | Pink |
|  | 64-68 | 25.1-26.7 | Pink+Yellow |
|  | 69-72 | 27.0-28.2 | Yellow |
|  | 73-76 | 28.6-29.8 | Yellow+Magenta |
|  | 77-81 | 30.2-31.8 | Magenta |
|  | 82-85 | 32.2-33.3 | Magenta+Cyan |
|  | 86-89 | 33.7-34.9 | Cyan |
|  | 90-93 | 35.3-36.5 | Cyan+CT02 |
|  | 94-98 | 36.9-38.4 | CT02 |
|  | 99-102 | 38.8-40.0 | CT02+CT01 |
|  | 103-106 | 40.4-41.6 | CT01 |
|  | 107-110 | 42.0-43.1 | CT01+CTB |
|  | 111-115 | 43.5-45.1 | CTB |
|  | 116-119 | 45.5-46.7 | CTB+Dark Blue |
|  | 120-123 | 47.1-48.2 | Dark Blue |
|  | 124-127 | 48.6-49.8 | Dark Blue+White |
|  | 128-191 | 50.2-74.9 | CCW, Fast $\rightarrow$ Slow Rotation |
|  | 192-255 | 75.3-100 | CW, Slow $\rightarrow$ Fast Rotation |
| 2 | Strobe |  |  |
|  | 0-3 | 0-1.2 | Closed |
|  | 4-103 | 1. 6-40.4 | Slow-Fast Strobe |
|  | 104-107 | 40.8-42.0 | 0pen |
|  | 108-157 | 42.4-61.6 | Pulsation slow-fast, fast off, slow open |
|  | 158-207 | 62.0-81.2 | Pulsation slow-fast, fast open, slow off |
|  | 208-212 | 81.6-83.1 | Open |
|  | 213-251 | 83. 5-98.4 | Random Slow-Fast Strobe |
|  | 252-255 | 99.8-100 | Open |


| Channe | DMX | Percentage | Function |
| :---: | :---: | :---: | :---: |
| 3 | 0-255 | 0-100 | Dimmer |
| 4 | GOBO |  |  |
|  | 0-3 | 0-1.2 | White |
|  | 4-7 | 1.6-2.7 | Gobol |
|  | 8-11 | 3.1-4.3 | Gobo2 |
|  | 12-15 | 4.7-5.9 | Gobo3 |
|  | 16-19 | 6.3-7.5 | Gobo4 |
|  | 20-23 | 7. 8-9.0 | Gobo5 |
|  | 24-27 | 9.4-10.6 | Gobo6 |
|  | 28-31 | 11.0-12.2 | Gobo7 |
|  | 32-35 | 12.5-13.7 | Gobo8 |
|  | 36-39 | 14.1-15.3 | Gobo9 |
|  | 40-43 | 15.7-16.9 | Gobo10 |
|  | 44-47 | 17.3-18.4 | Gobo11 |
|  | 48-51 | 18.8-20.0 | Gobo12 |
|  | 52-55 | 20.4-21.6 | Gobo13 |
|  | 56-59 | 22.0-23.1 | Gobo14 |
|  | 60-69 | 23.5-27.0 | Gobol Shake Slow-Fast Speed |
|  | 70-79 | 27.4-31.0 | Gobo2 Shake Slow-Fast Speed |
|  | 80-89 | 31.4-34.9 | Gobo3 Shake Slow-Fast Speed |
|  | 90-99 | 35.3-38.9 | Gobo4 Shake Slow-Fast Speed |
|  | 100-109 | 39. 3-42. 7 | Gobo5 Shake Slow-Fast Speed |
|  | 110-119 | 43.1-46.6 | Gobo6 Shake Slow-Fast Speed |
|  | 120-129 | 47. 0-50.5 | Gobo7 Shake Slow-Fast Speed |
|  | 130-139 | 50.9-54.5 | Gobo8 Shake Slow-Fast Speed |
|  | 140-149 | 54.9-58.4 | Gobo9 Shake Slow-Fast Speed |
|  | 150-159 | 58.8-62.3 | Gobo10 Shake Slow-Fast Speed |
|  | 160-169 | 62.7-66.2 | Gobo11 Shake Slow-Fast Speed |
|  | 170-179 | 66.7-70.2 | Gobo12 Shake Slow-Fast Speed |
|  | 180-189 | 70.6-74.1 | Gobol3 Shake Slow-Fast Speed |
|  | 190-199 | 74. 5-78.0 | Gobo14 Shake Slow-Fast Speed |
|  | 200-225 | 78. 4-88.2 | Fast-Slow Rotation |
|  | 226-229 | 88. 6-89.8 | Stop |
|  | 230-255 | 90. 2-100 | Slow-Fast Rotation |
|  | Prism |  |  |
|  | 0-63 | 0-24.7 | Unused Range |
| 5 | 64-127 | 25-49.8 | Prism1 |
|  | 128-191 | 50.2-74.9 | Prism2 |
|  | 192-255 | 75. 3-100 | Prism1+Prism2 |


Circuit connecting diagram


## CLEANING AND MAINTENANCES

- In order to ensure the projector could work normally. It should be kept clean always. It is recommended that the fans and ventilation in let should be cleaned every 15 days. The lens and dichroic colour filters should also be reg -ularly cleaned to maintain an optimum light output.Do not use any type of solvent on dichroic colour filters. It will damage the projector.
- Suggestion:The continue usage of the light don't exceed 4 hours. Or it will shorter the usage of the lamp. Please use the alternative operation to solve this problems.
- Please disconnect the power supply when begin to maintenaceor takedown the light.Please let the parts cool down 10 minute at least then begin to install. If need to replace the lamp, please wait 10 minute again at least to let the lamp cool down completely or which maybe burned down.

Please inspect the lens or other moving parts timing and keep them clear and static.If find anything damaged or losseness, must change a lamp or fix the lamp in order to avoid the accident.
-The light use the strong cool system. It is easy for the dirty to be collected. Please do clear the hot-sak one time two week at least.

- After you use the light, please check the intake place whether there are some wastepaper,please clean it up,or the windmill will break down and causing fire.


## TROUBESHOOTING

It is recommended some solution for some normal trouble shooting. Any unsolutioned problems should always be handle by the professional person. Disconnect the power supply before maintenance the light.

## ■Lamp off:

OPlease check if install the suitable lamp.
OPlease check the connection of the power supply or switch is ok.
OPlease check whether the lamp will reach the end of their life can explode, please replace a same description lamp.
OPlease measure if the power supply is enough.
OPlease check if the operation is correct.Please wait 30 minutes at least till the lamp cool down enough,then could the connect the power supply, which could be normal work.
OPlease check whether the DMX 512 controller pass the "turn on" order
OPlease check the connection of the trigger circuit is loose contact.
OPlease check whether the connected point of the trigger point is loose contact ,faster the connect cable .
OCheck menu "information" $\rightarrow$ fan speed/voltag $\rightarrow$ fan1, fan2, fan3", Whether the fan speed in 500RPM above, below 500RPM the lamp does not light, replace with the specifications of the fan

OPlease check if the switch of the temperature is damaged.
oEnter the menu "information" select "temperature" to see whether the temperature display boad is too high or no temperature display.

## ■The light beam is dark, not inhomogeneou:

OWhen the lamp is to the usage life,the light is not enough, please change a new one for the same description.
OPlease check the reflector parts is dirty.Keep them clear
OPlease measure if the power supply is enough.
©Small adjusting is suitable for change height or screw system till get a ideal light beam.
© Enter the menu "service options" to choose "calibration" to enter the "Color" and "Gobo" adjustment, the center can be modulated.

## The light shadow is fogging:

OPlease check the data on the DMX 512 controller is suitable for the electric focus.
OPlease check the machenical parts is jamging.After cleaning, please add some temperature -durable juice.

## The light works interruptly:

OPlease check if the fan works normally or mote clogging.
OPlease check whether the abstract heat have the mote clogging.
OPlease check if the lamp is to the usage life.
OPlease check if the power supply is enough, the connection of the power supply or the circuit are good.
OPlease check if the switch of the sup-temperature is good.

## ■Though the light is lighting, but it couldn't accept the control order:

OPlease check the start code address and the function option are correct.
OPlease check whether the communicate control cable is ongood connection or the cable is too long or interrupt.
© Please check the control system is not valid, check the singal amplifier of chain connected is valid.
©Please check whether the communicate cable is too long or the other equipment is mutually conjugate.
©Please arrange the wire well ,,Shorter the signal cable , put the high voltage cable and low voltage cable separ -ately.
©Add the signal amplify isolator.
OSignal cable is used the excellent screening doublet (Resistance 75 I J
OThe end of the light end and the end resistance.
OWhen the lamp don't cool down enough but do the incorrect operation will let the trigger up to super-high voltage leak. It will damage the electric circuit and communicate IC or CPU .Under this condition, please change the PCB board.

## ■the light can't move:

OPlease check if the power supply is suitable for the light voltage data.
OPlease check the fuse of input voltage is defective.
OPlease check the light if they are deformating, inside parts is broken, become wet...etc will lead the loose contact.
OPlease check if the inside lead wire and the connector is loose.
OPlease check the electric parts (such as the switch,transformer, ballast, electric capacity, piezoresistor, filter, PCB board, controller to motor) is short-circuit or burn down.
■ Part of the projector couldn't be responsled to the controlling order:
OPlease check the order is correct to the moving.
OPlease check the mechanicalpart is deformation or loose.
OPlease check the function to the motor socket is loose or drive chip is burn down.
OPlease check the wire of the motor is cut at zig point.
OPlease check these function to the motor is damaged.
■On working, the pan \&tilt couldn't work normally:
OPlease check according to the above step by step.
OPlease check the belt of the $X$. $Y$ is broken.
OPlease check the $X / Y$ direction data to the receiver is damage.
ORe-projector reset.

## DUTY EXONERATIVE AND COPYRIGHT PROTECTION

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